

URBAN TUMBLEWEED



Thanks for this cool experience, the more I watched it, the more it made sense to me!

CONTACT:

Willa O'Neill Cameron

+64 21 827 738

willaforpeace@gmail.com

PERFORMANCE OUTLINE & ARTISTIC INTENTION

Urban Tumbleweed is a durational and site-situated performance art experience.

The DNA of our dinosaur friends has been mined and sucked from their resting places to be regenerated and formed into plastic food wrapping for the twenty-first century.

This aeons-old energy is seeking community. Moving again to its own rhythm, the Tumbleweed travels toward the sea. The wind and the oceanic currents conspire, helping to plot the course to the final destination, the Great Pacific Garbage Patch – the new Land Of The Dinosaur.

Our amorphous blobs are made from the collected soft plastic recycling of households and workspaces. This waste is then taped together, forming a fabric from which the **Urban Tumbleweed** costume is made. Each performer, then enclosed within, embodies the pace and agency of the materials. In this form, we observe the journey of ancient particles as they come together, harnessing nature's gentle currents, including many moments of stillness.

Each Tumbleweed is a duo of a Performer and a Guide. The Performer improvises along a choreographed movement score as they are triggered by the dynamics of the site, the recycled soft plastic costume, the audience and any natural phenomenon.

The movement is low and slow, creating a mesmerising undulation of the soft plastic fabric. There is beauty and excitement in the sheen of the plastics as they catch the light, and the rustle and scratch of the materials against the site also bring a dynamic aural experience to the audience.

The Guide keeps a gentle distance and communicates with the performer through their voice, body, or both to keep the performer, audience, and site safe from harm. **Urban Tumbleweed** works best as a durational piece. It can be performed solo or in multiples of Tumbleweeds.



PERFORMANCE DETAILS

Below are the basic specifications for presenting this work. Extra 'costumes' are available, and local Performers and Guides can be trained within an hour-long workshop, if a larger activation is desired. Costume building workshops can also be arranged with local soft plastic recycling resources.

Urban Tumbleweed is a roaming daytime performance.

Please note: Sound and lighting technology is not required for these activations.

PERSONNEL

- | | | |
|------------------------|-----------|---------------|
| ▪ Tumbleweed Performer | minimum 1 | maximum 5 |
| ▪ Tumbleweed Guide | minimum 1 | per performer |
| ▪ Festival/Venue Rep. | minimum 1 | |

DURATION

- | | |
|--------------------------------------|---------------|
| ▪ Roaming performance times | 30-60 minutes |
| ▪ MINIMUM break between performances | 30 minutes |
| ▪ MAXIMUM performances | 3 x 60 mins |

SITE

- **Urban Tumbleweed** can be adapted to utilise any doorways, pathways, stairwells, carparks, streets, malls or gardens in the city scape your festival is housed in.
- Activations cannot take place in rain or on a wet site
- Site must be clear of hazards and detritus (e.g. faeces, food waste, broken glass)

SPACE REQUIREMENTS

- Appropriate warm-up, changing and greenroom space with temperature control (heating in outdoor conditions less than 18°C, cooling in greater than 26°C)
- Accessible drinking water
- Toilets
- Space to fix Tumbleweed costumes when necessary.

Between use, costumes are stored in open suitcases (ideally the costumes are not crushed flat between performances). Dimensions: Approx. 1m³ per Tumbleweed

FREIGHT

Minimum of 2 checked bags of at least 20kg each per person (1 x personal, 1 x costume).

TRAVEL AND ACCOMODATION

- Return travel and accommodation for the duration, including adequate ground transportation to and from the accommodation. This needs to be carbon neutral.
- Artist(s) to be scheduled to arrive at least one day prior to performance in order to recce the site and rest.
- Minimum accommodation requirements: One Queen room with a bath, ideally walking distance from the venue/performance site.

FEES

We have a range of activation arrangements we can discuss with you including additional days, artist talks and workshops – please get in touch to let us know of your interest.

Below is an example matrix of weekend performance fees payable in NZ\$, in addition to the requirements listed above. This is for 1 x Performer, 1 x Guide.

Schedule	1 x 30 mins	2 x 30 mins	3 x 30 mins	1 x 60 mins	2 x 60mins	3 x 60 mins
Arrive						
Day 1	\$500	\$750	\$1000	\$750	\$1250	\$1500
+ Day 2	\$300	\$500	\$700	\$600	\$1000	1200
Leave						